

## GOAL

I want to make tools and experiences that help people grow and learn new things.

## WORK EXPERIENCE

2007 – Current

### Freelance Interaction and UI Designer

- Conducted field and desk research
- Created personas, storyboards and wireframes
- Designed iPhone and web apps, designed and developed websites
- Worked with the clients in finance, web hosting, and other industries

February 2013 – August 2013 (interned until May)

### Fullhouse Ogilvy – User Interface Designer

- Designed websites, interactive installations, intranet expansions and social campaigns for clients in insurance and banking.
- First hire for the newly formed Digital team

November 2011 – September 2012

### Drey Corporation – User Interface Designer

- Worked on a messenger app for iPhone, Android, Windows Phone and web
- Created wireframes, screen mockups, visual UI design assets

## SKILLS

Problem solving, design research, storyboarding, rapid prototyping, wireframing, usability evaluation, graphic design, typography

### Specialized Software

Photoshop, Illustrator, Flash, After Effects

### Computer Languages

HTML, CSS (Less and Sass included), JavaScript (and jQuery)

Basic ActionScript, PHP and MySQL

### Languages

English, Serbian

## FEATURED PROJECTS

**B2B Online** – Interaction, UI design and frontend for due diligence web app

**Piip Messenger** – UI/UX for messaging app for all major platforms

**ViziMart** – Store navigation for visually impaired people, concept solution

**DDOR** – Website design and iA for insurance company

**Energoprojekt Visokogradnja** – website design for a construction company

**Mint Hosting** – website design for a web hosting company

## INTERESTS

Self-improvement, storytelling, psychology, reading, film, data visualization, cycling, photography, nature

## GENERAL

Fix-it guy, generalist, quick learner

## EDUCATION

**2010 – 2014** Faculty of Digital Arts, Metropolitan University, Belgrade – Bachelor of Design of Interactive Media (full scholarship)